To modify objects
To create a vector drawing for a given purpose
To reposition objects
To move objects between the layers of a drawing
To group and ungroup selected objects
To recognize that each object in a drawing is in its own layer
To delete objects
To combine options to achieve a desired effect
To explain how alignment and size guides can help create a more consistent drawing
To recognize that objects can be modified in groups
To recognize that vector images can be scaled without impact on quality
To consider the impact of choices made
To select one object or multiple objects
To duplicate objects using copy and paste
To modify objects
To add an object to a vector drawing
To identify that a vector drawing comprises separate objects
To select one object or multiple objects
To delete objects

Key:
Concept
Skill
Links:
Direct prerequisite
Scaffolding not direct prerequisite

Resources are updated regularly - the latest version is available at the-cc.io/curriculum.
This resource is licensed by the Raspberry Pi Foundation under a Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International licence. To view a copy of this license, visit, see creativecommons.org/licenses/by-nc-sa/4.0/.